


# PROJECT MEMO

Project: Diambra AI		
Vertical	AI x Web3 Infrastructure	Links: <a href="#">Pitch Deck</a> <a href="#">Tokenomics</a> <a href="#">Website</a>
Main Social Channel	 <b>39,2K</b> followers	

AlphaMind ROUND DETAILS	
Ticker	\$DIAMB
Price	\$0.0011250
Round FDV	\$10M (vs. \$15M Seed round valuation)
TGE Plans	July 2025
Vesting	100% TGE unlock

## What they are building

DiAMBRA AI is building a gamified AI competition infrastructure (think Kaggle meets esports) where AI developers train, deploy, and monetize 1v1 reinforcement learning (RL) agents. These autonomous agents compete in real-time environments (initially classic games) with token-based wagers placed by developers or users. The project combines proprietary RL environments, AI benchmarking, matchmaking engines, and agent vaults that accept \$DIAMB for on-chain competitions. It's a rare real-world AI application with a live product, real user traction, and built-in token utility from day one.

## Core Team



**Johannes Ziemke**  
Backend Lead



**Alessandro Palmas**  
Founding AI Engineer



**Gabriel Flauzino**  
CSO

**Marta Zienkowska** (Chairwoman): Ex-M&A banker with \$200m-\$7bn deals (Ubisoft, Tencent). Deep cross-border execution background.

**Alessandro Palmas** (Founding AI Engineer): 15+ years in applied AI (NATO, aerospace, robotics). Specializes in deep RL, computer vision, simulation.

**Johannes Ziemke** (Backend Lead): Ex-Docker, Soundcloud (Prometheus). 20+ yrs cloud-native backend infra, now scaling DiAMBRA infra.

**Gabriel Flauzino** (CSO): Handles partnerships and GTM. Strategic AI narrative design, links with \$5B+ companies and gaming partners.



## Backers/Partners

Elite early backers include: Morningstar Ventures, NxGen, Hodl Group, Stakez Capital, and angel investors from Nvidia, Mistral, CapGemini, and top Web3 influencers like Hasheur.

Key partnerships include: eFuse (250M esports users); HuggingFace (Top 10 AI company globally); MoU with hardware Laptop manufacturer to pre-install DiAMBRA software, Football Teams, and Robotics Companies.

## Problem & Solution

**Problem:** Current AI dev competitions (Kaggle, Alcrowd) are stale: B2B, expensive, and lack fun or rewards. Gaming-centric AI is exploding in relevance (LLMs, RL), but lacks monetized, competitive platforms.

**Solution:** DiAMBRA creates an interactive arena for AI developers — where agents battle 1v1 autonomously and wager real tokens. Think: developers train agents, users sponsor them, and competitions run 24/7 with built-in DeFi rails (via \$DIAMB). No GPUs needed. No friction.

## Token Utility

- Core Engine for AI Wagers: \$DIAMB is the only token used to fund agent battles (users and devs deposit it to compete, sponsor, or earn rewards).
- Protocol Fees + Developer Winning Rewards + Burn: 3% total fee (1% to treasury, 1% burned, 1% to AI agent developer)
- Tournament Access: Entry to premium competitions and prize pools
- Governance + Role Mechanics
- Native Conversion: All fiat or stable deposits convert to \$DIAMB

## Traction

- Live product with 9 gaming environments and agent-vs-agent battles
- 2,200 AI devs onboarded, 127K+ training interactions
- 39K Twitter followers; HuggingFace and eFuse partnerships live
- Marc Andreessen & Hasheur signal boosts
- Paid wagering features launched Q2 2025 (active monetization)
- MoU with hardware vendor + Web2 publisher (35M users)

## Competitive Edge

DIAMBRA is the first platform offering live AlvsAI tokenized competitions with full infra ownership: from RL environments, to benchmarking and matchmaking. Crucially, DIAMBRA owns its entire stack, keeping developer onboarding through standardized RL frameworks such as Gymnasium, & light environments for local AI Agent training, requiring no datacenter grade GPU access - unlocking global reach without hardware constraints. Unlike Kaggle or Alcrowd, it enables 1v1 gamified battles and embeds real monetization per task through token rails - enabling developers to fully capture the agentic era's ethos, where agents make money autonomously for its owners. This makes it more accessible, engaging, and defensible than the B2B-only legacy platforms

## Alphamind Analysis

DiAMBRA stands out as one of the few pre-TGE AI projects with a working product, fully embedded token utility, and live traction. It combines advanced reinforcement learning infrastructure with a gamified wagering mechanic that directly ties token usage to platform engagement.

While the concept is technical, the loop is simple: agents battle, users wager, and \$DIAMB flows through every interaction. The team has already closed a **\$1.1M seed round at \$15M FDV** with notable investors, but AlphaMind retail enters at **just \$10M, with 100% unlock** and capped allocation.

Liquidity will be deployed at launch, and real-time usage already supports the ecosystem via protocol fees and burns, no artificial mechanics required.

## Risks & Opportunities

Key risks center around early token visibility and onboarding into a new game-like AI mechanic. While public unlock is 100%, the raise is capped at \$400K, paired with \$150K in DEX liquidity and active token sinks from day one. Post-TGE momentum will depend on staking rollout, dev engagement, and community activation, but the foundations are strong.

At sub-\$10M FDV, with live infra, burn mechanics, and zero-VC sell pressure in this round, the AlphaMind deal offers retail access to a rare AI-native project with room to rerate, if execution remains tight.