


PROJECT MEMO

Project: Triumph Games	
Vertical Web3 Gaming / AI / UGC Economies	Links: Pitch Deck Tokenomics Website
Main Social Channel  53.8K followers	

PUBLIC ROUND DETAILS	
Ticker	\$TRI
Price	\$0.01 (33% discount to TGE price)
Round FDV	\$15M
TGE Plans	October 2025
Vesting	30% TGE unlock, 1 m cliff + 3 m linear vesting

What they are building

Triumph Games is a next-gen Web3 gaming studio building high-quality, free-to-play games with real blockchain ownership, creator-driven economies, and AI-powered UGC tools, all powered by a single ecosystem token, \$TRI.

The project is launching with 3 live titles and aims to bring millions of mainstream gamers into Web3 with a true “play, create, own” experience.

Problem & Solution

Problem: Most Web3 games overpromise but fail to deliver real gameplay, sustainable rewards, or mass adoption. Players are tired of “token farming” with no real utility or fun. And the majority of crypto gaming projects since 2022 have died or failed to scale.

Solution: Triumph Games delivers actual, fun-first games (live now!) that combine the polish of Web2 F2P hits with the upside and creativity of blockchain. The platform gives players & creators true ownership: earn, build, and trade assets across an entire ecosystem of games, not just one. UGC tools enhanced with their proprietary ForeGamer AI empower users to create, monetize, and shape the game world, creating new revenue streams for both the studio and its community.

Core Team



Pearl Nagy
CEO



Matthew Nagy
COO



Ryan Simpson
CSO

- **Pearl Nagy, CEO:** Ex-Telltale Games (UK), Attractive Games, Coyote Developments. 20+ years AAA & indie game production, blockchain gaming pioneer.
- **Matthew Nagy, COO:** Lead designer on Die Hard/Alien Trilogy, Ex-Telltale, Acclaim Studios, Attractive & Coyote. Deep cross-platform & web3 gaming expertise.
- **Ryan Simpson, CSO:** Ex-Guild Lead at Axie Dynamite, MirrorWorld (now SonicEVM), advisor for web3 gaming projects. Extensive DAO/guild/UGC ops background.

Backers/Partners

Major blockchain & tech partners: Immutable Foundation (exclusive support), Arbitrum Gaming Ventures, Tezos Foundation, Skale, Beam, Google Cloud, Nvidia, Matrix.fun, ThirdWeb, Helika, CoinTelegraph.

Gaming and crypto VCs: Animoca Brands, Spartan, Crypto.com, Maven Capital, IVC (backed Elumia, now part of Triumph).

Advisors: Harbour Accelerator, Helika Advisory, Tim Chaney (VIE), Calea Digital (Immutable tokenomics).

Token Utility

- In-game currency for all Triumph titles (BattleRise, ArmourX, Legends of Elumia, etc.)
- Marketplace currency for AI-powered UGC, skins, NFTs, and cross-game assets
- Staking for airdrops and community rewards
- Access to special tournaments, exclusive NFTs, early alpha/beta tests
- Voting rights on major ecosystem/game decisions (future DAO)
- Utility for creators: AI tools, revenue share, and SaaS models for ForeGamer AI

Traction

- Players: 475K+ unique wallets, 95K MAU across 3 live/launching games
- Revenues: \$950K+ in early sales; \$650K+ NFT sales; multiple sold-out NFT drops
- Socials: 4.5M+ impressions, 255K+ engagements, 290K+ followers
- Products: BattleRise: 85K+ downloads, 18K MAU | Legends of Elumia: #2 on zkEVM by activity, Epic Store launch upcoming | ArmourX: 25K+ downloads, 355K+ closed beta sign-ups | ForeGamer AI: €1.2M EU grant, AI/UGC platform, SaaS+relicensing rev

Competitive Edge

- Live, proven games with real revenue & users (unlike 95% of failed GameFi).
- Ecosystem tokenomics: \$TRI supports multiple games, UGC, and SaaS, not a typical single-game “pump & dump”.
- AI-powered UGC: First-mover with tools for player-driven content for retention & monetization.
- Community access at VC-level pricing, short vesting, strong liquidity commitment.

Alphamind Analysis

Unlike most blockchain game studios and tokenized AAA games, Triumph Games already have live, revenue-generating games with real user traction & a community that actually wants to own the token. Low FDV at launch (\$15M), strong tier-1 ecosystem backing (Immutable, Arbitrum, Tezos, etc.), and tokenomics designed for sustainability, not just hype.

What makes this deal attractive for retail? First, you’re getting a 33% discount vs. public sale, with up to 20% TGE unlock and short vesting. Second, AlphaMind investors get priority for airdrops, exclusive NFT badges, and in-game rewards. Triumph’s model aligns incentives for long-term holders and players, and the team is experienced, transparent, and has already shipped multiple products. We believe this is the rare case where retail can enter early and have a real shot at upside, with downside protected by careful structuring and tangible traction.

Risks & Opportunities

Opportunities:

- 33% discount to public sale price, priority in quest/airdrop rewards, exclusive NFTs with token bonuses for larger ticket buyers
- Supported by the best web3 partners (Immutable, Arbitrum, Tezos) and proven tokenomics, designed and AI-tested by Calea.
- Unique among web3 studios for real user adoption and ability to grow treasury through “taxes” and creative in-game mechanics.

Risks:

- Web3 gaming is still a “bear market” sector and retail interest is not what it was in 2021, so there’s a risk of lower raise and higher TGE volatility.
- There’s still execution risk on big new titles and retaining user engagement post-TGE.
- Some of the early ecosystem/marketing traction is grant-driven (not 100% sustainable).
- Future traction highly depends on ongoing game success and user retention.